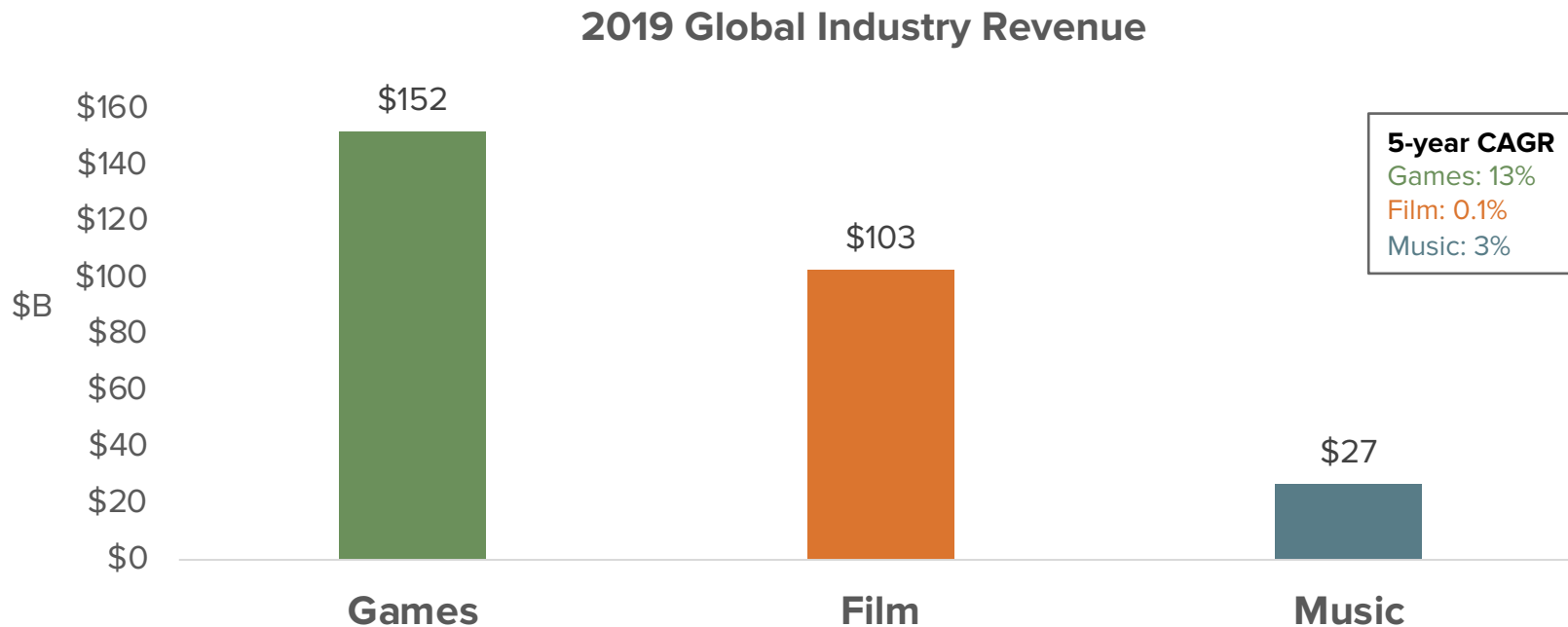


Games are eating the (content) world

Already larger than film and music... and growing faster



Source: Newzoo, IBISWorld